CS148 Final Project Discussion

11/9/2023

Final Project Discussion

Final Project

Today's focus: What we expect for your final project!



Luna Yang and Xuelin Yang, Fall 2021

Final Project

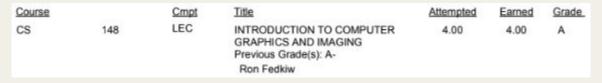
- First, some logistics:
 - PROPOSAL (Optional) due via Google Form Monday Nov 13 by 11:59 PM PST
 - PROJECT due over Google Form THURSDAY Dec 14 by 11:59 PM PST
- Deliverables:
 - Final Image (MOST IMPORTANT)
 - Written Report (pdf; can be very informal!)
 - Variant A Image (for our reference; doesn't need to look good!)
 - Variant B Image (for our reference; doesn't need to look good!)
 - Link to Google Drive with Blend file (for our reference)
- Grading:
 - Graded on a curve; sorted into "buckets"

Incompletes / Grade Improvements

- Ron might have mentioned that the final project due date is a "soft deadline"
- We are happy to give anyone extra time either:
 - via an incomplete "I" grade to finish up the project
 - o by letting them improve their project if they want a higher grade

Just need to keep in touch with Ron and me over email!

How it'll look on your transcript:



Final Project Expectations

MUST BE RAY TRACED



Scanline Rendered (Blender Eevee)

Ray Traced (Blender CYCLES)

Final Project Expectations



Ray Traced can still look Scanline Rendered!

- Simply using Blender Cycles <u>IS NOT ENOUGH!</u>
- <u>Too simple of a scene</u> composition or <u>lack of lighting</u> can
 <u>result in your ray traced image looking like a scanline render!</u>



Ray Traced can still look Scanline Rendered!

- Simply using Blender Cycles <u>IS NOT ENOUGH!</u>
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 YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!

soft shadows, reflections, transmissions, color bleeding, depth of field,

etc!



Ran Li, Summer 2022

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- <u>Clear lighting</u>: utilize different types of lights!



Bohan Wu, Fall 2021

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- Don't need many light sources if you show you understand lighting!



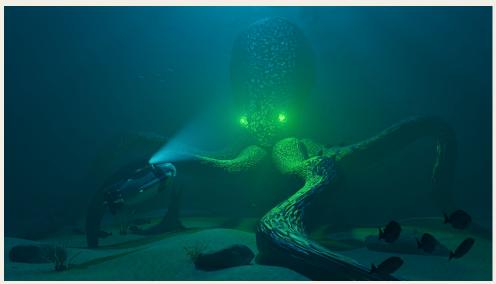
Xin (Lucy) Lin and Yige Liu, Fall 2021

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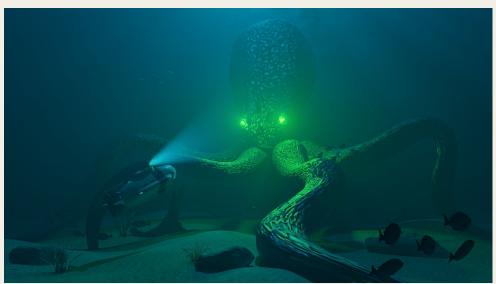
Helena Roberts-Mataric, Fall 2020

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- Don't need many light sources if you show you understand lighting!



Bradford Lin and Wilson Liang, Fall 2021

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- Good use of <u>volume rendering</u> here to show the shape of the light!



Bradford Lin and Wilson Liang, Fall 2021

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- HDRI and Nishita Sky models can add <u>environmental lighting!</u>



Grace Alwan and Carolyn Qu, Fall 2021

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- <u>Reflections/Refractions/Transmissions</u>: when in doubt, add glass!



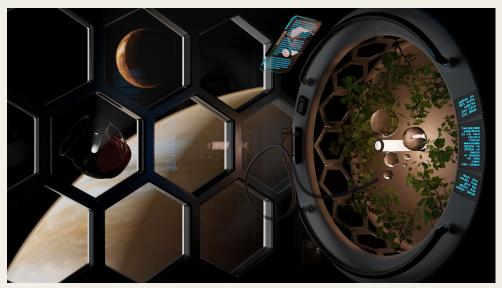
Grace Alwan and Carolyn Qu, Fall 2021

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- <u>Reflections/Refractions/Transmissions</u>: when in doubt, add glass!



Danielle Tang, Fall 2021

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- <u>Reflections/Refractions/Transmissions</u>: when in doubt, add glass!



Ben Hoskins, Fall 2021

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- Reflections/Refractions/Transmissions: water materials work too!



Vlad Ankudinov, Fall 2021

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- Reflections/Refractions/Transmissions: can also get creative!



Nova Halavins, Summer 2022

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- Depth of field as well!



Nova Halavins, Summer 2022

- YOUR JOB: Make it clear to us that you learned the advantages of RAY TRACING!
- Good placement of objects leads to visible traces of <u>color bleeding!</u>



Alex Oseguera and Jay Saleh, Fall 2021

- Impressive geometry/textures can also carry the image!
- Reminder: can use object files you download from online, but <u>the</u>
 <u>focus + half of the main geometry in the scene must be your own!</u>



Sifan Ye, Fall 2020

- Impressive geometry/textures can also carry the image!
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 <u>focus + half of the main geometry in the scene must be your own!</u>



Qi Zhou and Junrui Lyu, Summer 2022

- Impressive geometry/textures can also carry the image!
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 <u>focus + half of the main geometry in the scene must be your own!</u>



Michelle Lok and Zongdi Xu, Summer 2022

- Impressive geometry/textures can also carry the image!
- Reminder: can use object files you download from online, but <u>the</u>
 <u>focus + half of the main geometry in the scene must be your own!</u>



Amanda Huynh and Anna Chang, Fall 2021

Simple Geometry

- That said, making simple geometry is still fine if you can make it show off ray tracing!
- Just remember to <u>cite any tutorials you follow in your report</u>



Tracy Cai and Xiaohai Lu, Fall 2021

Simple Geometry

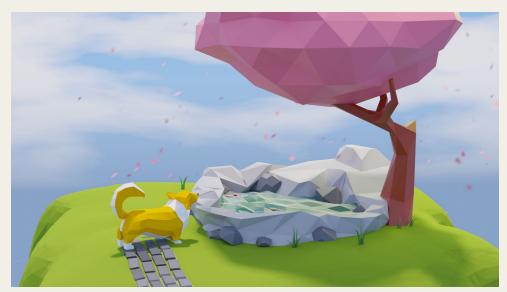
- That said, making simple geometry is still fine if you can make it show off ray tracing!
- Just remember to <u>cite any tutorials you follow in your report</u>



Catherine Huang and Yara Sevilla, Fall 2021

Simple Geometry

- That said, making simple geometry is still fine if you can make it show off ray tracing!
- Low-poly is fine too!



Yifan Wang Fall 2020

- Due via Google Form next Monday by 11:59 PM PST
- OPTIONAL
- But gives 5 "extra credit" points to make up for any missed points
- Motivational image(s) + 1-2 paragraphs is fine
- Feedback will be sent over the course of the week from a random CA
- YOU ARE NOT COMMITTED TO WHAT YOU PROPOSE!

- Due via Google Form next Monday by 11:59 PM PST
- OPTIONAL
- But gives 5 "extra credit" points to make up for any missed points
- Motivational image(s) + 1-2 paragraphs is fine
- Feedback will be sent over the course of the week from a random CA
- YOU ARE NOT COMMITTED TO WHAT YOU PROPOSE!
- That said, if you do end up recreating your motivational image(s)...

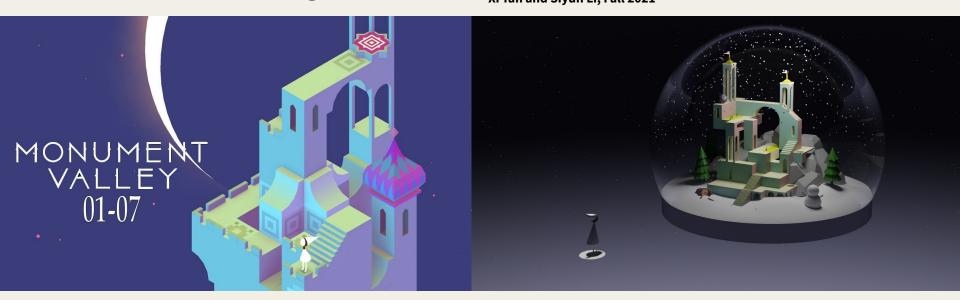
- Due via Google Form next Monday by 11:59 PM PST
- We'll be very impressed if you manage to recreate a complex motivational image!

 Cameron Mohne and Nicholas Vo, Fall 2021



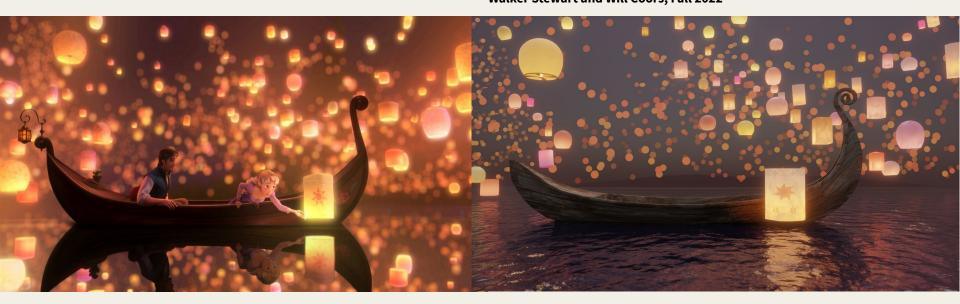
- Due via Google Form next Monday by 11:59 PM PST
- We'll be very impressed if you manage to recreate a complex motivational image!

 Xi Yan and Siyun Li, Fall 2021



- Due via Google Form next Monday by 11:59 PM PST
- Sometimes though, the scene can be lacking if you can't recreate every element of it...

 Walker Stewart and Will Coors, Fall 2022



- Due via Google Form next Monday by 11:59 PM PST
- If you can't recreate the full scene, then get creative!

Romrawin (Jin) Chumpu, Summer 2023



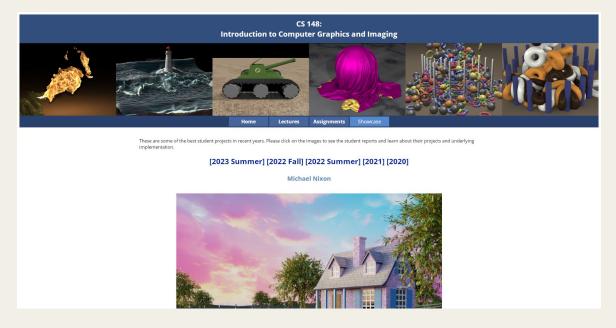
- Due via Google Form next Monday by 11:59 PM PST
- Your idea can be creative, but you might want to iterate with us in OH!
- Ask your friends, family, etc for their opinions too!



Firat Taxpulat, Summer 2022

Project Showcase

- Use the showcase on the website for ideas!
- Click on each image to see the student reports



Final Project Buckets Fall 2022

Across 477 students last year

